



SAILONLINE YACHT CLUB

2016 SUPER-SOLER CUP



NOTICE OF RACE

The Sailonline Yacht Club (SYC) organizes THE 2016 SUPER-SOLER CUP. The following rules will apply:

1. Race calendar and Championship CODE

All the **44** Championship races of 2016 four annual Championships will be also valid to establish the Winner of the 2016 SUPER-SOLER CUP.

They are :

--- The eight OCEAN CHAMPIONSHIP races

--- The four CORPORATE OPEN GOLD CHAMPIONSHIP races

--- The twelve TIMED RACES CHAMPIONSHIP races

--- The twenty SPRINT CHAMPIONSHIP races

***Therefore each Annual Championship race will also carry the CODE :
2016 SUPSOL***

The Race Committee will publish the relevant Calendar, advertising well in advance which races will be eligible for the Championship in every single quarter.

2. Race Ranking system

In each Championship race SYC members will be scored as per ISAF Racing Rules of Sailing 2013/2016 Appendix A. (Low point system).

Non SYC members will be ranked as per “ Position ” for individual race prizes eligibility , but their points towards the series ranking will be attributed as DNC. Should they become members at later date , the race result(s) where they were granted points as DNC will accrue to the series ranking as DNC.

If during 2016 a boat finishes at least one Championship race in SYC status , (i.e. accruing ISAF points) then such boat will enter the series rankings of the year (or the quarter) for that Championship , as well as the SUPERSOLER series ranking carrying all its results for that series (ISAF points or DNC)

3. Series ranking system

The best 38 results out of 44 for each boat will form the Series score for that boat. In case of ties comma A8 of ISAF Racing Rules of Sailing Appendix A will be used to break the tie.

4. Racing rules

Obviously some of ISAF Racing Rules of Sailing do not apply in SOL due to technical reasons. All the remaining rules will apply.

SOL’ s general rules as published by SRC apply to each Championship race, as to any race in SOL.

5. Race Committee

When applicable, the Race Committee, in association with SOAR/OPS may decide to apply a time limit for each race. This will aim to leave ample time for

every boat to finish on the course after the leading boats have finished the race.

The Race Committee will be fully responsible for enforcing Rule 69.1 of the ISAF Racing Rules of Sailing , and their judgment will be without appeal.

6. Prizes

Prizes for the Supersoler Championship series will be reserved to those entrants who completed at least one of the series races as SYC members.

SUPER-SOLER CUP SERIES

Winner : 2016 SUPER-SOLER CUP with name of winning Boat.

Second : SUPER-SOLER Silver-like Medal

Third : SUPER-SOLER Bronze-like medal

Final series Ranking Award Certificates will be issued to top 40 finishers.

7. Prizes Delivery

GENERAL NOTE :

Prizes can be delivered only to those boats and skippers who have provided their data to SRC. Should any skipper want to avoid the procedure listed hereunder they can at any time write an email to

coord@sailonline.org

containing the following data :

- Boat name and flag***
- Skipper's name and surname***
- Skipper's full postal address***



SAIL ONLINE YACHT CLUB

SUPER-SOLER CUP:

Skippers finishing the SUPERSOLER CUP SERIES within TOP 40 positions need to contact SRC WITHIN 7 days from publication of the Championship Final Rankings at following address

coord@sailonline.org

containing the following data:

--- Boat name and flag

--- Skipper's name and surname

--- The SUPERSOLER CUP winner will need to add the full postal address.

Once the 7 days have elapsed, should SRC not have the required information from the eligible skippers, the prize will be considered as undeliverable.

Every possible effort will be made to deliver prizes in case information gets to SRC after the deadline, but there will be no guarantee.

The actual deadline to provide information for prize collection will be advertised together with the Final Rankings Publication.

In 2016 there will be NO publication of uncollected prizes lists.

